VisuaLLM: Easy Web-based Visualization for Neural Language Generation

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Abstract

VisuaLLM is a Python library that enables interactive visualization of common tasks in natural language generation with pretrained language models (using HuggingFace's model API), with tight integration of benchmark datasets and finegrained generation control. The system runs as a local generation backend server and features a web-based frontend, allowing simple interface configuration by minimal Python code. The currently implemented views include data visualization, next-token prediction with probability distributions, and decoding parameter control, with simple extension to additional tasks.

1 Introduction

While pretrained language models (PLMs) reached state-of-the-art performance on many natural language generation (NLG) benchmarks (Kale and Rastogi, 2020; Ribeiro et al., 2020; Xiang et al., 2022), they are hard to control directly and are often used as a black-box architecture, where the developer feeds linearized training data and retrieves outputs in a batch-wise manner, without access to fine-grained model behavior. Interfaces for interactive PLM testing (such as the OpenAI playground¹ or the HuggingFace website)² typically only allow very basic operation, do not show any information beyond inputs/prompts and outputs, and are not connected to benchmark datasets.

This paper presents VisuaLLM, a simple, extensible library for visualization of PLM generation processes, built as a web-based frontend on top of the HuggingFace Transformers and Datasets frameworks (Wolf et al., 2020), taking inspiration from generic analysis tools such as TensorBoard³ or WandB.⁴ The current version allows to visualize tabular NLG datasets and the processes of

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<sup>4</sup>https://wandb.ai/
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ntp = NextTokenPredictionComponent(model=model, # HuggingFace model object
dataset=dataset # HuggingFace dataset object gen = InteractiveGenerationComponent(model=model, dataset=dataset, selectors={"num_beams": (1, 20)}, metrics={"perplexity": Perplexity} vis = DatasetVisualizationComponent(dataset=dataset app = Server(name components=[ntp, gen, vis]), app >> flask run

Figure 1: Example setup code for VisuaLLM.

low-level next-token prediction and high-level generation, with easily adjustable settings and tight benchmark dataset and metrics integration. The user can easily explore and evaluate PLMs in an interactive way, thus gaining insight into model behavior and being able to tune models more effectively. VisuaLLM is designed to be easily modified for different NLG tasks, where the user only picks a choice of datasets, models, adjustable decoding parameters and metrics. The whole interface is easily customizable via minimal Python code and can be extended to other NLG tasks. VisuaLLM can be installed by running pip install visuallm.⁵

2 System Architecture

We build on HuggingFace Transformers (Wolf et al., 2020) as the most commonly used PLM framework. We expect the programmer to load HuggingFace model and dataset objects and pass them to our framework as shown in Figure 1. VisuaLLM is used as a local server running on the user's machine, similar to e.g. TensorBoard. The code is divided into a web-based frontend (written

¹https://platform.openai.com/

²https://huggingface.co/models

³https://www.tensorflow.org/tensorboard

⁵Source code is available on GitHub at https://github. com/gortibaldik/visuallm. A demonstration screencast is shown at https://youtu.be/RMFEEW-Iu-4.

Exploration of PersonaChat dataset Dataset Settings Select Dataset Split train Select Dataset Sample Select Dataset Select Sample Select Dataset Select Sample Select Dataset Select Sample Select Dataset Select Select Select Dataset Select Dataset Select Select Dataset Select Selec

Figure 2: A view of a data sample from PersonaChat.

Idu	so remodel h	omes when i am not out bow hunting .
10	del Inputs	
bo gel vei	w. <p1> my fa tting ready to ry fast. huntir</p1>	model homes. <p1> i like to go hunting. <p1> i like to shoot a worite holiday is halloween. <c2> hi, how are you doing? i am o do some cheetah chasing to stay in shape. <c1> you must be ng is one of my favorite hobbies. <c2> i am! for my hobby i like to some whittling.<]endoftext[>i like</c2></c1></c2></p1></p1>
le)	kt Token Pr	obabilities:
0	Ġto	62.328%
0	Ġhunting	3, 80%
0	Ġcan	2 697%
0	Ġshooting	2 589%
0	Ġthe	2.247%
0	Ġthe Ġguns	2 247%
0		
0	Ġguns	
	Ġguns Ġbow	

Figure 3: Next-token prediction visualization.

in Vue.js) and a Python backend (based on Flask). The frontend is built in a modular fashion, 100% configurable from Python code on the backend. Any frontend-backend communication is therefore abstracted away from the user. The whole setup is designed to use as little code as possible; customizing for any new HuggingFace-based model or task takes typically just a few dozen lines of code.

3 Usecases

We demonstrate VisuaLLM by visualizing dialogue generation on the PersonaChat benchmark (Zhang et al., 2018). The presented views can easily be extended or modified for other NLG tasks. For instance, we are currently working on an extension to allow interactive user input.

num_beams: 1 💲	num_return_sequences: 3 0 do_sample:					
top_k: 0 0	temper	ature: 1 🗘	top_	p: 0.8 🗘		
	max_new_tokens: 20 🔅					
Ser	Send Generation Configuration					
Which Metrics to Di	splay					
F1 Sci	F1 Score 🗹		Perplexity 🔽			

Figure 4: Generation parameters and metrics control.

Metrics on Target						
"that is neat . when i was in high s !"	school i placed 6th in 100m dash					
F1 Score 1.000000	Perplexity 3.94813					
Metrics on Generated Outputs						
"i run track in high school and i love that."						
F1 Score	Perplexity 2.57701					
"wow! what is your favorite color?"						
F1 Score	Perplexity 1.80489					
"i am only 6th in the 100 meter dash, but i like to eat meat, too!"						
F1 Score	Perplexity 4.56678					

Figure 5: Outputs visualization with metrics.

Dataset Visualization Figure 2 shows a single data instance from PersonaChat. The dataset assumes a short persona description and preceding dialogue context as inputs for response generation. The interface shows both a tabular human-readable representation and a low-level linearized model input (configured for a specific trained model).

Next Token Prediction Visualization Visualizing next-token probability distributions is another common debugging task for PLMs. In Figure 3, we show that VisuaLLM allows the user to interactively step through sequence generation and control which token is selected, showing next-token probability distributions at each step. This view is also configured to include low-level model inputs and human reference outputs.

Generation Visualization This view is more high-level than the previous, exploring outputs generated with different decoder settings and their automatic metric scores. Controls in Figure 4 directly translate to HuggingFace's generate() method parameters and allow any callable Python metrics to be used, with configurable display of the metric values. Multiple generated outputs (using different settings) can then be compared to the reference, as shown in Figure 5.

Acknowledgements

This work was supported by the project TL05000236 *AI asistent pro žáky a učitele* co-financed by the Technological Agency of the Czech Republic within the ÉTA 5 Programme, and by the European Research Council (Grant agreement No. 101039303 NG-NLG). It used resources provided by the LINDAT/CLARIAH-CZ Research Infrastructure (Czech Ministry of Education, Youth and Sports project No. LM2018101).

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